

VALENTIN CAPITAINE

GAME DESIGNER

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www.valentin-capitaine.fr

SKILLS

GAME DESIGN

3C Design
System Design
Combat Design
AI Design
Documentation Writing
Gameplay Balancing
Gamefeel Implementation
Retention (GaaS)
Monetization

LEVEL DESIGN

Level & Mission Design
Level Building 2D / 3D
Scripting

OTHERS

Rapid Prototyping
QA & QC Testing
Bug Tracking & Reporting
Playtest Coordination

PROFESSIONAL EXPERIENCES

Unannounced Project | Professional experience - Internship
Jul. 2018 - Today | UBISOFT Montpellier (Montpellier, France)
Junior Game Designer
TBA

GreedFall | Professional experience - Internship
Jun. 2017 - Sep. 2017 | Spiders (Paris, France)
QA Analyst & Development Tester
PC, PS4, Xbox One | Action-RPG | Silk Engine

AM Pro | Professional experience - Internship
Apr. 2015 - Jun. 2015 | AM Pro (Bouilly, France)
Web Developer & Webmaster
AM Pro | Chez Un Chef | Master Materiel

PERSONAL & SCHOOL PROJECTS

En Garde! | School project
Oct. 2017 - Jun. 2018 | Graduation project - Supinfogame Rubika
Game Designer & AI Designer
PC | Swashbuckling Action-Adventure Game | UE4

Pastry Factory | School project
Mar. 2017 | Supinfogame Rubika & Oh BiBi (Paris, France)
Game Designer & Project Manager
Android | Puzzle Game | Unity

100 | School project
Oct. 2016 - Jan. 2017 | Indie project - Supinfogame Rubika
Game Designer & Sound Designer
PC | Bullet Hell | Unity

Chenoo | School project
Mar. 2016 | Supinfogame Rubika & Gameloft (Paris, France)
Game Designer & Level Designer
PC | Territory Conquest Shooter Game | Unity

Tasveer | School project
Jan. 2016 | Supinfogame Rubika & DSKIC Supinfogame (Pune, Inde)
Game Designer & Main Programmer
Android | Photography Game | Unity

More projects on: www.valentin-capitaine.fr

TOOLS



Visual Studio



Unity



Unreal Engine



Photoshop



Office



Twine

PROGRAMMING

Prototyping

C# (Unity)

Blueprints Visual Scripting (UE4)

Web

HTML, CSS, JavaScript, PHP, MySQL

LANGUAGES

FRENCH

Native language

ENGLISH

Professional proficiency | **800 TOEIC**

GERMAN & SPANISH

Basic notions

Lycée Paul Verlaine
(Rethel, France)
French Scientific Baccalauréat
2013

Supinfogame Rubika
(Valenciennes, France)
Master's Degree in Game Design
2015 - 2018

IUT de Troyes
(Troyes, France)
Technological Degree in Internet & Multimedia
2013 - 2015

Owner of a full clean **Driving Licence & Car**
Mamytwink Application Developer for Windows 8.1 & 10
Administrator & Webmaster @ Rubikarena (e-sport organization)

HOBBIES

Video games
(RPGs, Immersive Sims)
Tabletop RPGs & Miniatures Wargames
Streaming & e-sport
Sports: Judo, Handball, Paintball
Web Development

FAVORITE PC GAMES

BioShock & Prey (2017)
Dark Souls Trilogy
Divinity: Original Sin 2
The Elder Scrolls III: Morrowind
The Witcher 3: Wild Hunt
World of Warcraft