



**VALENTIN
CAPITAINE**
GAMEPLAY DESIGNER

+33 607 769 124

valentin.capitaine@outlook.fr

valentin-capitaine.fr

PROFILE

Hello, I'm a Game Designer with a 5+ years of professional game industry experience.

Organized, rigorous, creative and curious, I co-founded my own game company in 2020: Fireplace Games.

My goal is to design games & worlds that provide fun, innovative and memorable experiences for the players.

I already worked with many designers, programmers and artists, from small indie to AAA sized teams and projects.

 /valentin-capitaine

 /valentin-capitaine

 @Iskalynos

EXPERIENCE

CO-FOUNDER & GAMEPLAY DESIGNER

Fireplace Games | Jul 2020 - Today

Unannounced Project - TBA

En Garde! - Action-Adventure Game - PC student game, released in 2018

JUNIOR GAME DESIGNER

Ubisoft Montpellier | Jul 2018 - Jun 2020

Beyond Good & Evil 2 - TBA

Ghost Recon Breakpoint - Tactical Shooter - PS4, Xbox One, PC, Stadia

DEVELOPMENT TESTER

Spiders | Jun 2017 - Sep 2017

GreedFall - Action Role-Playing Game - PS5, PS4, Xbox Series, Xbox One, PC

Tracking bugs, creating test plans and roadmap, feedback about GD, LD and Quests.

EDUCATION

MASTER'S DEGREE - GAME DIRECTOR

Supinfogame Rubika | 2015 - 2018

Graduated with a Master's Degree in Game Design & Management

from Supinfogame Rubika, a video game school in France.

TECHNOLOGICAL DEGREE

IUT de Troyes | 2013 - 2015

Graduated with a Technological Degree in Multimedia and Internet

as a Web Developer Front-End, from a University in France.

FRENCH SCIENTIFIC BACCALAUREAT

Lycée Paul Verlaine | 2013

Graduated with a French S. Baccalaureat in Engineering Sciences,

from a High School in France.

LANGUAGE SKILLS

Born in **France**. Learned **English** in studies and travelling.

Visited countries: United States, United Kingdom, Germany, Spain...



SKILLS & SOFTWARES

Game Design: 3C, System, Combat, AI, Gameplay, Balancing

Documentation: RGD, Flowcharts, Technical Documentation

Level Design: RLD, Blockout, World Building, Scripting

Others: Rapid Prototyping, Dev. Testing, Playtest Coordination

Softwares: Word, Excel, PowerPoint, Visio, Adobe Creative Suite

Engines: UE5, UE4, Unity, Anvil, Voyager, Silk, RPG Maker

HOBBIES

Video Games, especially **Action-RPGs**

More than 4500 games around all gaming platforms

Tabletop RPGs, mainly **D&D**, **Pathfinder**, **Warhammer**

But also 7th Sea, Cyberpunk 2020/Red, Shadowrun, Vampire...

Miniature Wargames:

Warhammer AoS, WarCry, W40K, Kill Team, Middle-earth...

Web Development for personal websites

HTML, CSS, PHP, JavaScript - Bootstrap - WordPress

Collecting things:

Games, Game Consoles, Books, Comics, Figurines...

FAVORITE GAMES

World of Warcraft, **Final Fantasy XIV** (achiever)

Dark Souls (series), **Sekiro**, **Bloodborne**, **Elden Ring**

Star Wars KOTOR, **Elder Scrolls** (series), **The Witcher 3**

Divinity OS2, **Monster Hunter** (series), **NiER** (series)

BioShock (series), **Dishonored** (series), **Prey** (2017)

DOOM (90' series), **DOOM** (2016), **DOOM Eternal**

GBA: Advance Wars (series), **FFIV**, **FFVI**, **Golden Sun**