

VALENTIN CAPITAINE

GAME DESIGNER

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www.valentin-capitaine.fr

SKILLS

GAME DESIGN

3C Design
System Design
Combat Design
AI Design
Documentation Writing
Gameplay Balancing
Gamefeel Implementation

Retention (GaaS)

Monetization

LEVEL DESIGN

Level Design
Mission Design
Level Building 2D & 3D
Scripting

OTHERS

Rapid Prototyping
Development Testing
Playtest Coordination

PROFESSIONAL EXPERIENCES

Unannounced Project | Professional experience - Internship
Jul. 2018 - Today | UBISOFT Montpellier (Montpellier, France)
Junior Game Designer
TBA

CreedFall | Professional experience - Internship
Jun. 2017 - Sep. 2017 | Spiders (Paris, France)
Development Tester Intern
PS4, Xbox One, PC | Action-RPG | Silk Engine

AM Pro | Professional experience - Internship
Apr. 2015 - Jun. 2015 | AM Pro (Bouilly, France)
Web Developer & Webmaster
AM Pro | Chez Un Chef | Master Materiel

PERSONAL & SCHOOL PROJECTS

En Garde! | School project
Oct. 2017 - Jun. 2018 | Graduation project - Supinfogame Rubika
Game Designer & AI Designer
PC | Swashbuckling Action-Adventure Game | UE4

Pastry Factory | School project
Mar. 2017 | Supinfogame Rubika & Oh BiBi (Paris, France)
Game Designer & Project Manager
Android | Puzzle Game | Unity

100 | School project
Oct. 2016 - Jan. 2017 | Indie project - Supinfogame Rubika
Game Designer & Sound Designer
PC | Bullet Hell | Unity

Chenoo | School project
Mar. 2016 | Supinfogame Rubika & Gameloft (Paris, France)
Game Designer & Level Designer
PC | Territory Conquest Shooter Game | Unity

Tasveer | School project
Jan. 2016 | Supinfogame Rubika & DSKIC Supinfogame (Pune, Inde)
Game Designer & Main Programmer
Android | Photography Game | Unity

More projects on: www.valentin-capitaine.fr

TOOLS



Unity



UE4



Visual Studio



Photoshop



MS Office



Twine

PROGRAMMING

Prototyping

C# (Unity)

Blueprints Visual Scripting (UE4)

Web

HTML, CSS, JavaScript, PHP, MySQL

LANGUAGES

French

Native language

English

Professional proficiency | **800 TOEIC**

German & Spanish

Basic notions

Lycée Paul Verlaine
(Rethel, France)
French Scientific Baccalauréat
2013

Supinfogame Rubika
(Valenciennes, France)
Master's Degree in Game Design
2015 - 2018

IUT de Troyes
(Troyes, France)
Technological Degree in Internet & Multimedia
2013 - 2015

Owner of a full clean **Driving Licence** & Car
Mamytwink Application Developer for Windows 8.1 & 10
Administrator & Webmaster @ **Rubikarena** (e-sport organization)

HOBBIES

Video games
(RPGs, Immersive Sims)
Tabletop RPGs & Miniature Wargames
Streaming & e-sport
Sports: Judo, Handball, Paintball
Web Development

FAVORITE PC GAMES

BioShock (2007) & Prey (2017)
Dark Souls Series
Divinity: Original Sin 2
The Elder Scrolls III: Morrowind
The Witcher 3: Wild Hunt
World of Warcraft