

# VALENTIN CAPITAINE

## GAME DESIGNER

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16 rue Jean Bernier, 59300 Valenciennes, France

[www.valentin-capitaine.fr](http://www.valentin-capitaine.fr)

### SKILLS

#### GAME DESIGN

Conceptualization & Pitch

Documentation (Game Concept & GDD)

3C / Gameplay / System Design

AI Design & Behavior Trees

Balancing & Tweaking

Monetization & Retention

Gamefeel

#### LEVEL DESIGN

Level & Mission Design

Level Building 2D / 3D

Scripting

#### OTHERS

Quickly Prototyping

Integration (Game Engine)

Debugging (C# Basics)

QA Testing

Bug Tracking (Mantis & Jira)

Playtests (Organization & Supervision)

### PROFESSIONAL EXPERIENCES

**GreedFall** | Professional experience - Internship

Jun. 2017 - Sep. 2017 | Spiders (Paris, France)

QA Analyst Intern (Development Tester)

PS4, Xbox One, PC | Action-RPG | Silk Engine

**AM Pro** | Professional experience - Internship

Apr. 2015 - Jun. 2015 | Technical Degree - Long internship (Bouilly, France)

Web Developer & Webmaster

Services AM Pro | Chez Un Chef | Master Materiel

**C.A.F.A.L** | Professional experience - Internship

Jan. 2015 | Technical Degree - Short internship (Troyes, France)

Web Developer & Webmaster

### PERSONAL & SCHOOL PROJECTS

**En Garde!** | School project

Oct. 2017 - Jun. 2018 | Graduate project - Supinfogame Rubika

Game Designer & AI Designer

PC | Swashbuckling Action-Adventure Game | UE4

**Pastry Factory** | School project

Mar. 2017 | Supinfogame Rubika & Oh BiBi (Paris, France)

Game Designer & Project Manager

Android | Puzzle Game | Unity

**IOO** | School project

Oct. 2016 - Jan. 2017 | Indie project - Supinfogame Rubika

Game Designer & Sound Designer

PC | Bullet Hell | Unity

**Chenoo** | School project

Mar. 2016 | Supinfogame Rubika & Gameloft (Paris, France)

Game Designer & Level Designer

PC | Territory Conquest Shooter Game | Unity

**Tasveer** | School project

Jan. 2016 | Supinfogame Rubika & DSK Supinfogame (Pune, Inde)

Game Designer & Main Programmer

Android | Photography Game | Unity

More projects on: [www.valentin-capitaine.fr](http://www.valentin-capitaine.fr)

### TOOLS



Visual Studio



Unity



Unreal Engine



Photoshop



Office Suite



Twine

### PROGRAMMING

Prototyping

C# (Unity)

Blueprints Visual Scripting (UE4)

Web

HTML, CSS, JavaScript, PHP, MySQL

**High School Paul Verlaine**  
(Rethel, France)  
Scientific High School Diploma  
2013

**Supinfogame Rubika**  
(Valenciennes, France)  
Master's Degree in Game Design  
2015 - 2018

**University of Troyes**  
(Troyes, France)  
Technical Degree in Multimedia & Internet  
2013 - 2015

### LANGUAGES



**French**  
Native language



**English**  
Professional proficiency



**German**  
Elementary notions

Owner of a full clean [Driving Licence](#)  
**Mamytwink** Application [Developer](#) for Windows 8.1 & 10  
[Administrator](#) & [Webmaster](#) @ [Rubikarena](#) (e-sport association)

#### HOBBIES

Video games  
(Action-Adventure, RPG, Immersive Sim)  
Tabletop RPGs & Miniatures games  
Streaming & e-sport  
Sports: Judo, Paintball  
Web Development

#### FAVORITE PC GAMES

Assassin's Creed: Origins  
Dark Souls 3  
Divinity: Original Sin 2  
The Elder Scrolls III: Morrowind  
The Witcher 3: Wild Hunt  
World of Warcraft